



Scoring Analysis

Team	Games	LSFE	Stolen Ends	Last Stone Eff.	Force Eff.	Points Scored							Total	Plus / Minus
						0	1	2	3	4	>4			
ITA	For	8	25	44%	64%	6	26	18	4	3	0	86	+41	
	Against	3	10			4	26	8	1	0	0	45		
HUN	For	6	16	36%	52%	6	25	13	5	2	2	84	+19	
	Against	5	13			7	26	11	3	2	0	65		
TUR	For	9	12	38%	53%	12	26	13	5	2	1	80	+12	
	Against	2	10			3	22	11	5	1	1	68		
FIN	For	4	15	30%	62%	3	28	9	5	1	0	65	+4	
	Against	5	9			4	23	9	4	2	0	61		
ESP	For	3	11	31%	48%	3	17	10	5	1	0	56	-5	
	Against	6	13			5	21	12	4	1	0	61		
SVK	For	3	10	28%	69%	3	23	9	3	1	0	54	-6	
	Against	6	14			4	25	11	3	1	0	60		
ENG	For	3	9	25%	53%	5	25	7	3	2	2	66	-7	
	Against	8	10			11	24	10	4	3	1	73		
POL	For	4	7	42%	63%	4	16	11	6	2	0	64	-9	
	Against	5	15			3	24	9	6	2	1	73		
BLR	For	4	13	30%	43%	5	20	12	2	0	0	50	-10	
	Against	5	16			9	21	11	4	0	1	60		
LTU	For	5	9	5%	29%	7	25	3	2	0	0	37	-39	
	Against	4	17			4	19	13	6	2	1	76		
Total	49		127			54	231	105	40	14	5	642		

Note:

Stolen ends are the ends won without the last stone advantage.

Last Stone Efficiency: Scoring two or more points with last stone advantage.

Force Efficiency: Forcing the opponent team to score only one point when they have the last stone advantage.

Legend:

>4 More than four points scored

Eff. Efficiency

LSFE Last Stone First End